

VHDL: Functions and Procedures

Subprograms

- FUNCTION
 - PROCEDURE
- 
- pieces of sequential VHDL code
- FUNCTIONS and PROCEDURES have the same basic purpose
 - store commonly used pieces of code, so they can be reused and shared
 - VHDL allow FUNCTIONS and PROCEDURES to be overloaded

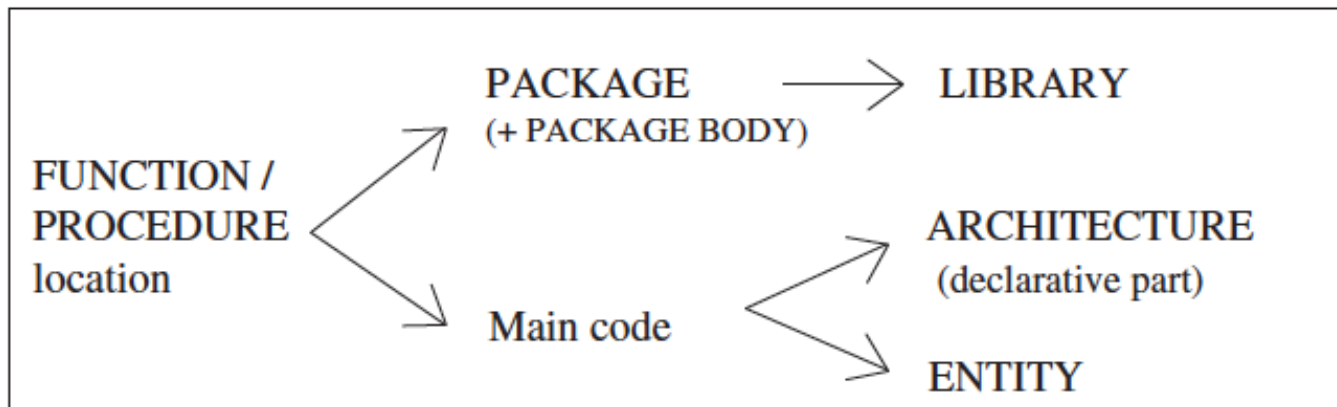
PROCESS and FUNCTION vs. PROCEDURE

- FUNCTIONS and PROCEDURES are **mainly** intended for **LIBRARY allocation** (although it is possible to locate them in the main code)
- PROCESSES are intended for **immediate** use in the **main code**

FUNCTION vs. PROCEDURE

- FUNCTION
 - zero or more input parameters and a single return value
 - The input parameters can only be constants (default) or signals (variables are not allowed)
- PROCEDURE
 - Any number of IN, OUT, and INOUT parameters which can be constants, signals, variables
 - The default for OUT and INOUT parameters is variable
- A FUNCTION is called as part of an expression, while a PROCEDURE is a statement on its own

FUNCTION/PROCEDURE location



FUNCTION

Function Body

```
FUNCTION function_name [<parameter list>] RETURN data_type IS
    [declarations]
BEGIN
    (sequential statements)
END function_name;
```

In the syntax above, \langle parameter list \rangle specifies the function's input parameters, that is:

\langle parameter list \rangle = [CONSTANT] constant_name: constant_type; or

\langle parameter list \rangle = SIGNAL signal_name: signal_type;

FUNCTION: Example

Example of Function body:

```
FUNCTION f1 (a, b: INTEGER; SIGNAL c: STD_LOGIC_VECTOR)
    RETURN BOOLEAN IS
BEGIN
    (sequential statements)
END f1;
```

The word CONSTANT
can be omitted

do not enter RANGE or
TO/DOWNTO

Examples of function calls:

```
x <= conv_integer(a);           -- converts a to an integer
                                -- (expression appears by itself)
y <= maximum(a, b);             -- returns the largest of a and b
                                -- (expression appears by itself)
IF x > maximum(a, b) ...        -- compares x to the largest of a, b
                                -- (expression associated to a
                                -- statement)
```

Examples: FUNCTION

```
1 -----
2 LIBRARY ieee;
3 USE ieee.std_logic_1164.all;
4 -----
5 ENTITY dff IS
6     PORT ( d, clk, rst: IN STD_LOGIC;
7           q: OUT STD_LOGIC);
8 END dff;
9 -----
10 ARCHITECTURE my_arch OF dff IS
11 -----
12     FUNCTION positive_edge(SIGNAL s: STD_LOGIC)
13         RETURN BOOLEAN IS
14     BEGIN
15         RETURN s'EVENT AND s='1';
16     END positive_edge;
17 -----
18 BEGIN
19     PROCESS (clk, rst)
20     BEGIN
21         IF (rst='1') THEN q <= '0';
22         ELSIF positive_edge(clk) THEN q <= d;
23         END IF;
24     END PROCESS;
25 END my_arch;
26 -----
```

Function located
in the main

Function located
in a package

```
1 ----- Package: -----
2 LIBRARY ieee;
3 USE ieee.std_logic_1164.all;
4 -----
5 PACKAGE my_package IS
6     FUNCTION positive_edge(SIGNAL s: STD_LOGIC) RETURN BOOLEAN;
7 END my_package;
8 -----
9 PACKAGE BODY my_package IS
10     FUNCTION positive_edge(SIGNAL s: STD_LOGIC)
11         RETURN BOOLEAN IS
12     BEGIN
13         RETURN s'EVENT AND s='1';
14     END positive_edge;
15 END my_package;
16 -----
17 ----- Main code: -----
18 LIBRARY ieee;
19 USE ieee.std_logic_1164.all;
20 USE work.my_package.all;
21 -----
22 ENTITY dff IS
23     PORT ( d, clk, rst: IN STD_LOGIC;
24           q: OUT STD_LOGIC);
25 END dff;
26 -----
27 ARCHITECTURE my_arch OF dff IS
28 BEGIN
29     PROCESS (clk, rst)
30     BEGIN
31         IF (rst='1') THEN q <= '0';
32         ELSIF positive_edge(clk) THEN q <= d;
33         END IF;
34     END PROCESS;
35 END my_arch;
36 -----
```


PROCEDURE

Procedure Body

```
PROCEDURE procedure_name [<parameter list>] IS
    [declarations]
BEGIN
    (sequential statements)
END procedure_name;
```

In the syntax above, <parameter list> specifies the procedure's input and output parameters; that is:

<parameter list> = [CONSTANT] constant_name: mode type;

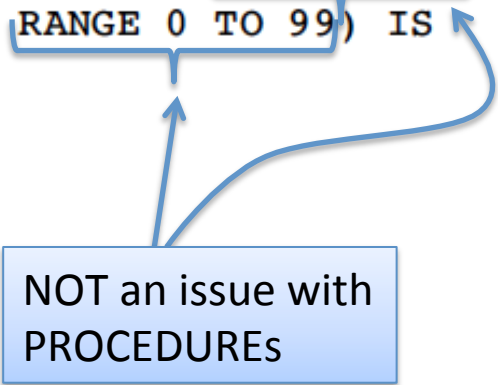
<parameter list> = SIGNAL signal_name: mode type; or

<parameter list> = VARIABLE variable_name: mode type;

PROCEDURE: example

Example of PROCEDURE body:

```
PROCEDURE my_procedure ( a: IN std_logic; SIGNAL b,c: IN std_logic;
                        SIGNAL x: OUT std_logic_vector(7 downto 0);
                        SIGNAL y: INOUT INTEGER RANGE 0 TO 99) IS
BEGIN
    ...
END my_procedure;
```

A blue callout box with a white border and a drop shadow is positioned to the right of the procedure signature. It contains the text "NOT an issue with PROCEDURES". Two blue arrows originate from the box: one points to the "RANGE 0 TO 99" text in the signature, and the other points to the "IS" keyword.

Examples of procedure calls:

```
compute_min_max(in1, in2, in3, out1, out2);
    -- statement by itself


divide(dividend, divisor, quotient, remainder);
    -- statement by itself

IF (a>b) THEN compute_min_max(in1, in2, in3, out1, out2);
    -- procedure call associated to another statement
```

Examples: PROCEDURE

```
1  -----
2  LIBRARY ieee;
3  USE ieee.std_logic_1164.all;
4  -----
5  ENTITY min_max IS
6      GENERIC (limit : INTEGER := 255);
7      PORT ( ena: IN STD_LOGIC;
8            inp1, inp2: IN INTEGER RANGE 0 TO limit;
9            min_out, max_out: OUT INTEGER RANGE 0 TO limit);
10 END min_max;
11 -----
12 ARCHITECTURE my_architecture OF min_max IS
13     -----
14     PROCEDURE sort (SIGNAL in1, in2: IN INTEGER RANGE 0 TO limit;
15                   SIGNAL min, max: OUT INTEGER RANGE 0 TO limit) IS
16     BEGIN
17         IF (in1 > in2) THEN
18             max <= in1;
19             min <= in2;
20         ELSE
21             max <= in2;
22             min <= in1;
23         END IF;
24     END sort;
25     -----
26 BEGIN
27     PROCESS (ena)
28     BEGIN
29         IF (ena='1') THEN sort (inp1, inp2, min_out, max_out);
30         END IF;
31     END PROCESS;
32 END my_architecture;
33 -----
```

PROCEDURE located
in the main



Examples: PROCEDURE

```

1 ----- Package: -----
2 LIBRARY ieee;
3 USE ieee.std_logic_1164.all;
4 -----
5 PACKAGE my_package IS
6     CONSTANT limit: INTEGER := 255;
7     PROCEDURE sort (SIGNAL in1, in2: IN INTEGER RANGE 0 TO limit;
8         SIGNAL min, max: OUT INTEGER RANGE 0 TO limit);
9 END my_package;
10 -----
11 PACKAGE BODY my_package IS
12     PROCEDURE sort (SIGNAL in1, in2: IN INTEGER RANGE 0 TO limit;
13         SIGNAL min, max: OUT INTEGER RANGE 0 TO limit) IS
14     BEGIN
15         IF (in1 > in2) THEN
16             max <= in1;
17             min <= in2;
18         ELSE
19             max <= in2;
20             min <= in1;
21         END IF;
22     END sort;
23 END my_package;
24 -----
1 ----- Main code: -----
2 LIBRARY ieee;
3 USE ieee.std_logic_1164.all;
4 USE work.my_package.all;
5 -----
6 ENTITY min_max IS
7     GENERIC (limit: INTEGER := 255);
8     PORT ( ena: IN STD_LOGIC;
9         inp1, inp2: IN INTEGER RANGE 0 TO limit;
10        min_out, max_out: OUT INTEGER RANGE 0 TO limit);
11 END min_max;
12 -----

```

PROCEDURE located
in a PACKAGE

```

13 ARCHITECTURE my_architecture OF min_max IS
14 BEGIN
15     PROCESS (ena)
16     BEGIN
17         IF (ena='1') THEN sort (inp1, inp2, min_out, max_out);
18         END IF;
19     END PROCESS;
20 END my_architecture;
21 -----

```

ASSERT

```
ASSERT condition  
[REPORT "message"]  
[SEVERITY severity_level];
```

Example:

```
ASSERT a'LENGTH = b'LENGTH  
REPORT "Error: vectors do not have same length!"  
SEVERITY failure;
```